

Visual Paradigm **Teamwork Server** Server User's Guide

Develop software in a collaborative way



Teamwork Server User's Guide

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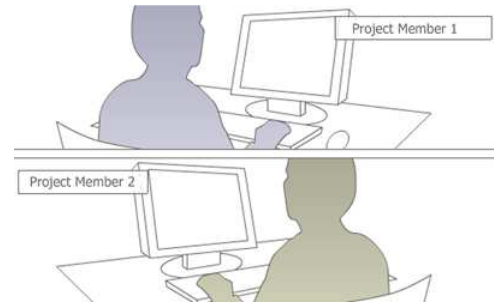
1

Introducing Teamwork Environment

Chapter 1 - Introducing Teamwork Environment

When several team members need to work on the same project, version control is always a major concern. The time and effort spent on merging the works of each team member is very expensive, and is very risky that the previous works may be overwritten by the new changes.

Visual Paradigm's Teamwork Server automates these complex development processes, although its concept is very simple:



Server-side:

- The administrator creates teamwork users.
- The administrator creates projects, and assigns selected users to the project. The read/update project permission is granted to users individually.

Client-side:

- The user logs in to the teamwork server.
- The user checks out (download) a project from the server and opens it on the client side.
- The user modifies the project locally, and then checks in (upload) the project to the server for updating.
- If the user has been granted the update project permission, the server will compare the local project with the server project, and begin the two-phase checkin process.
- The first phase checks whether conflicts are found. A conflict is the modification of a model/view element that is also modified by other teamwork users. If no conflict is found, the server proceeds to the second phase. Otherwise the teamwork client will notify the user of the conflicts, and ask him/her to select the conflict resolve method before proceeding to the second phase.
- In the second phase, a new version of the project is created by merging the changes made by the user with the latest project copy on the server.
- The new project is checked-out (downloaded) from the server to the client, and is reopened so that the user can work on the latest project.

2

Installing the Server

Chapter 2 - Installing the Server

Using the Installer

1. Double-click on the installer file to launch the setup program.

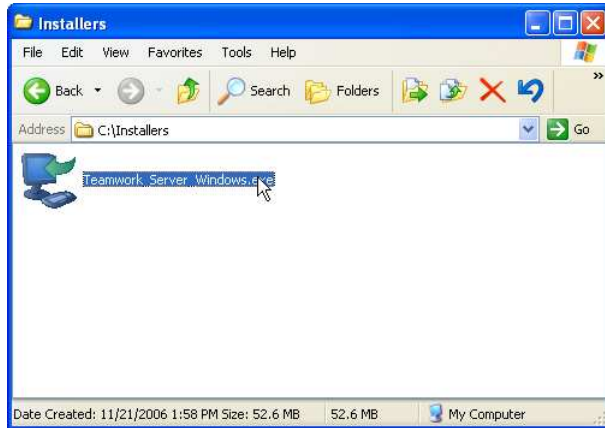


Figure 2.1 - Running the setup program



For Linux platforms, execute the command 'bash ./%TEAMWORK_SERVER-INSTALLER-FILENAME%' (e.g. bash ./Teamwork_Server_Linux_3_0.sh)

3. Click **Next >** to proceed to the License Agreement page.
4. Read through the License Agreement carefully. Make sure you accept the terms before continuing with the installation. If you accept the agreement, select **I accept the agreement** and click **Next >** to proceed to the Select Destination Directory page.

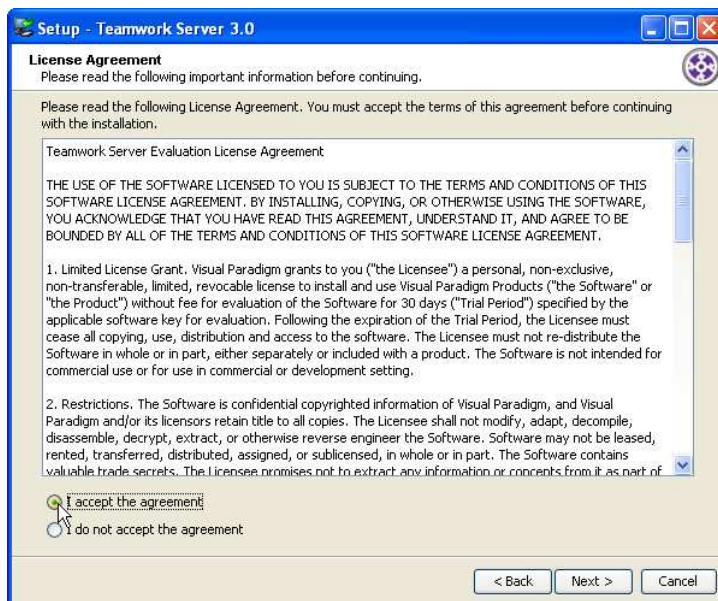


Figure 2.2 - Accepting the license agreement

5. Specify the directory for installing Teamwork Server. Click **Next >** to proceed to the next page.

6. Specify the name of the Start Menu folder that will be used to store the shortcuts. Keep **Create shortcuts for all users** checked if you want the shortcut to be available in all the user accounts in the machine. Click **Next >** to proceed.



For Linux platforms, select a folder for creating symlinks. You may select **Don't create symlinks** if you do not want to.
For Mac OS X platforms, select whether you want to create desktop icon(s) that act as shortcut(s) to the installed products.

7. (For Windows users only) Select **Install service "Teamwork Server Service"** if you want Teamwork Server to be installed as a Windows service. And select **Start on bootup** if you want the Teamwork Server service to be started automatically on startup of the computer. Click **Next >** to proceed.
8. In the **Installation Type** screen, select an installation type and then click **Next >** to continue.

You can choose to install both the Server and Admin program, or only the Server, or only the Admin. The recommended option is **Server and Admin** if it is a fresh installation. If you have already installed the Server or Admin (either on the same computer or a different one), you may choose the **Server Only** or **Admin Only** option.

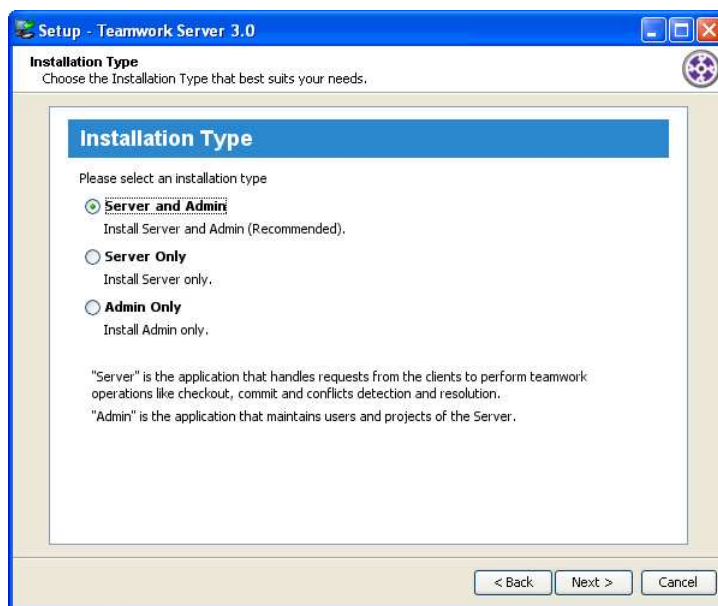


Figure 2.3 - Installation type

9. Server and Admin/Server Only

If you have chosen to install as *Server and Admin* or *Server Only*, you are brought to the **Server Configuration** page.

Specify the port number that will be used by Teamwork Server. The default port is 1999. Please make sure that the specified port will not be used by other applications.

The Teamwork Server Repository field allows you to specify the Teamwork Server repository location, where the configuration and data files used by the Teamwork Server are stored. If there is an existing teamwork server repository, you can import it into the new repository by checking **Import Existing Repository** and entering its path in the **Import Directory** field.

You can also import the license key file in this step (since Teamwork Server will not function if there is no valid license key, though you can import the key later, it is advised that you import the key during installation).

Click **Next >** to proceed with copying files.

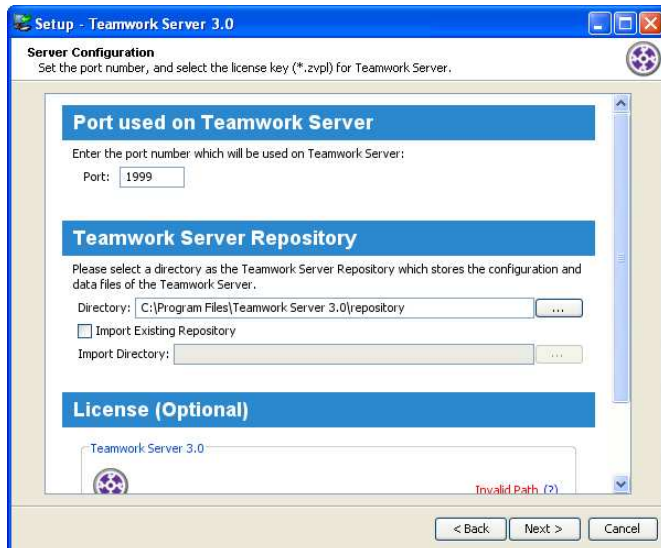


Figure 2.4 - Server Configuration

Admin Only

If you have chosen to install as *Admin Only*, you are brought to the **Admin Configuration** page.

Specify the host and port number that is used by Teamwork Server.

Click **Next >** to proceed with copying files.

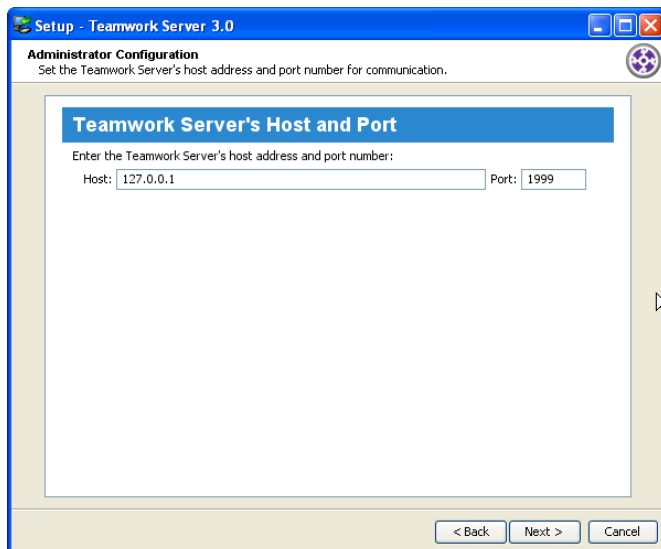


Figure 2.5 - Admin Configuration

10. Click **Finish** to close the setup program.

Administration

The **Teamwork Administrator** will be started if you finished the installation of Server and Admin or Admin Only.

1. If the Teamwork Administrator failed to connect to the Teamwork Server, the **Checking Server** page will show so that you can specify the appropriate server/connection information. Click **Start Server** to make sure the Teamwork Server is started before proceeding. If no valid key is found, you can click **Import License Key** to select the license key file in this step. After that, click **Next** to proceed with changing the administrator.

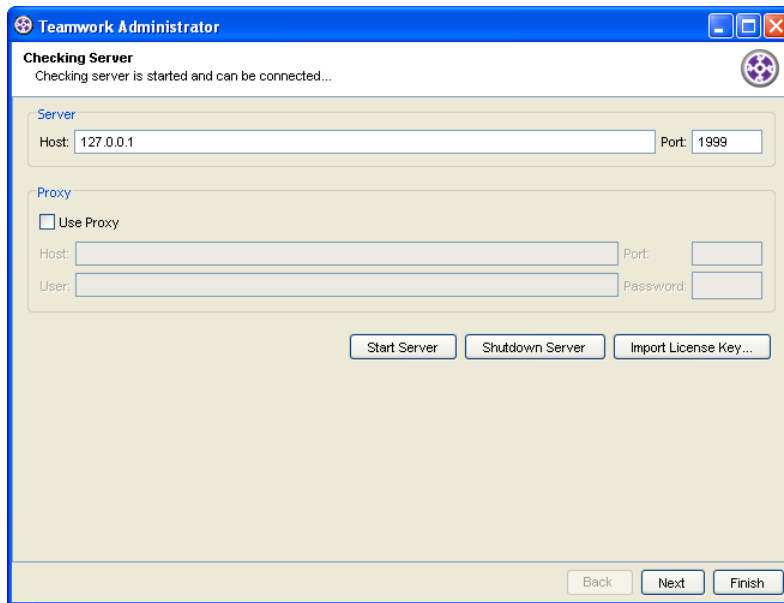


Figure 2.6 - The Checking Server page

2. In the **Change Administrator Password** screen, change the administrator password other than the default one. This step is compulsory right after the installation for security reason. After that, click **Next** to continue.

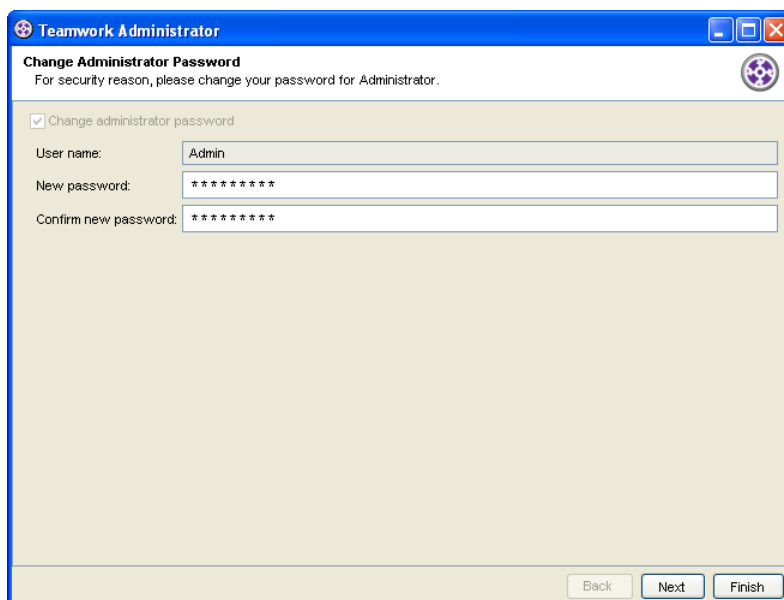


Figure 2.7 - The Change Administrator Password page

3. In the **Create User** page, add users to the Teamwork Server and assign permissions to them. You can add multiple users by repeating the steps of entering user information and click **Add User**. The **Existing Users** area shows the current users in the Teamwork Server, click **Refresh** if users are added/removed/modified externally. This step is optional and you may choose to do this at a later time. Click **Next** to continue.

Figure 2.8 - The Create User page

4. In the Create Project screen, add projects to the Teamwork Server and assign users to the projects. You can add multiple projects by repeating the steps of entering project information and click **Add Project**. The **Existing Projects** area shows the current projects in the Teamwork Server, click **Refresh** if project are added/removed/modified externally. This step is optional and you may choose to do this at a later time.

Figure 2.9 - The Create Project page

5. Click **Finish** to close the administrator program.

Using the No-Install

"No Install" is a compressed (zipped) file which contains all the files needed to run Teamwork Server. To use it, simply decompress the file, you will see a "Teamwork Server" folder is extracted.

On Windows

Go into the **bin** folder, you will see there are Windows executable files (with file extension exe).

File	Purpose
StartTeamworkServer.exe	Start the Teamwork Server.
StartTeamworkServerService.exe	Install and start the Teamwork Server as Windows service.
TeamworkServerConfig.exe	Configure the Teamwork Server settings.
TeamworkServerAdmin.exe	Perform Teamwork Server administration like add users/projects.
ShutdownTeamworkServer.exe	Shutdown the Teamwork Server.

Table 2.1 - Files inside the bin folder of the Teamwork Server and their purposes

On Linux

To decompress the "No Install" file, type `tar -xzf` in the terminal (replace with the actual "No Install" file name).

Go into the bin folder, you will see there are some executable files. Open the terminal and type the corresponding command to perform the desired operation.

Command	Purpose
<code>./StartTeamworkServer</code>	Start the Teamwork Server.
<code>./StartTeamworkServerService</code>	Install and start the Teamwork Server as Windows service.
<code>./TeamworkServerConfig</code>	Configure the Teamwork Server settings.
<code>./TeamworkServerAdmin</code>	Perform Teamwork Server administration like add users/projects.
<code>./ShutdownTeamworkServer</code>	Shutdown the Teamwork Server.

Table 2.2 - Commands related to Teamwork Server operations

3

Configuring the Server

Chapter 3 - Configuring the Server

Running the Teamwork Server Configuration Program

To configure the Teamwork Server:

1. Start the Teamwork Server Configuration program by executing %TEAMWORK-SERVER-INSTALLATION-DIR%\bin\TeamworkServerConfig.exe (%TEAMWORK-SERVER-INSTALLATION-DIR%\bin\TeamworkServerConfig on other platforms).

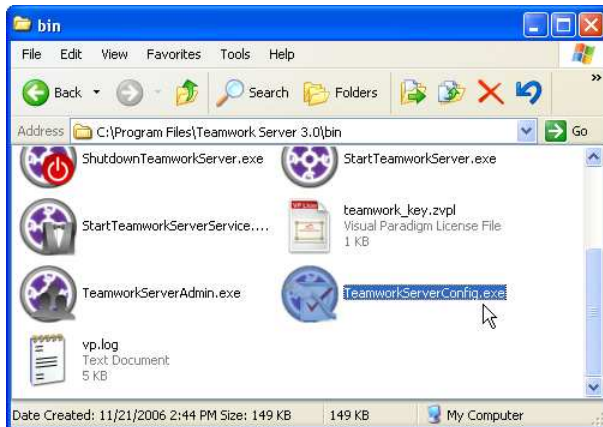


Figure 3.1 - Running the Teamwork Server Configuration program

2. The Teamwork Server must be shutdown before you can configure it. If the Teamwork Server is detected to be running, the following screen will show. Just click **Next** to let the program shutdown the Teamwork Server automatically and proceed, or click **Cancel** if you do not want to shutdown the Teamwork Server now.

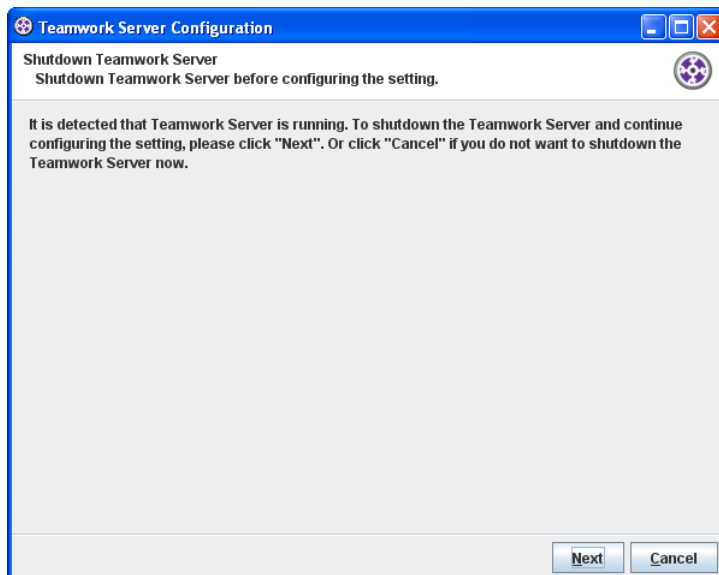


Figure 3.2 - The Shutdown Teamwork Server page

3. In the **Server Configuration** screen, you can change the port and repository used by the Teamwork Server, and import the license key. Click **Next** to confirm the changes.

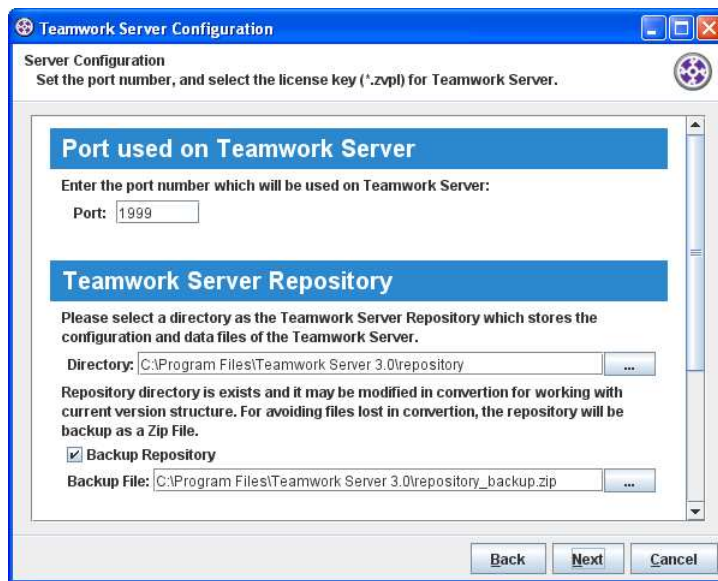


Figure 3.3 - The Server Configuration page

4. Keep the option **Start Teamwork Server now** if you want the teamwork server to be started after finishing the configuration. Click **Next** to continue.
5. Click **Finish** to close the configuration program.

4

Running the Server

Chapter 4 - Running the Server

Starting the Teamwork Server

The Teamwork Server can function only when it is on. There are several ways for start the Teamwork Server:

- By accessing the shortcuts under the Start Menu on Windows (Shortcut can be found on desktop for Linux machines)

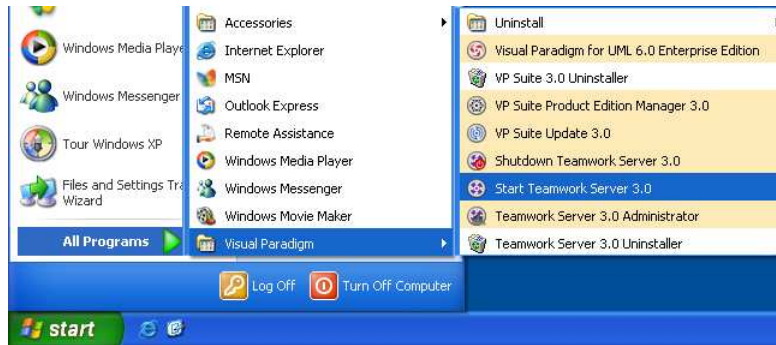


Figure 4.1 - Starting Teamwork Server via the shortcut under the Start Menu

- By executing %TEAMWORK-SERVER-INSTALLATION-DIR%/bin/StartTeamworkServer.exe on Windows (%TEAMWORK-SERVER-INSTALLATION-DIR%/bin/StartTeamworkServer on other platforms).

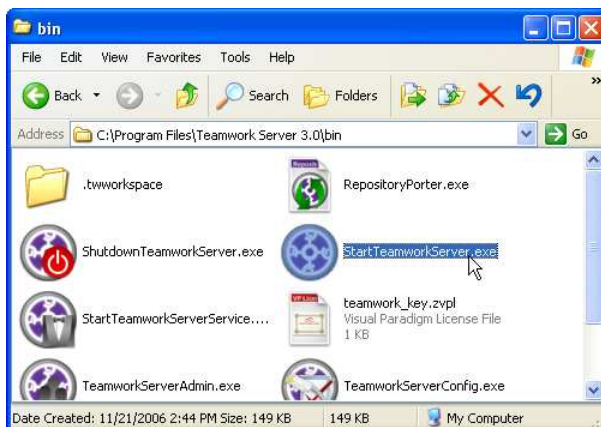


Figure 4.2 - Starting Teamwork Server by executing StartTeamworkServer.exe



If you selected to install Teamwork Server as a Windows service during installation and selected to start it on startup of the system, Teamwork Server will be started automatically.

Shutting Down the Teamwork Server

To shutdown the Teamwork Server, perform one of the following actions:

- By accessing the shortcuts under the Start Menu on Windows (Shortcut can be found on desktop for Linux machines)

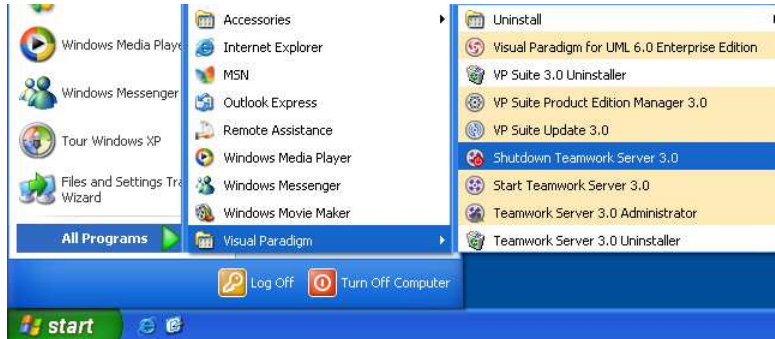


Figure 4.3 - Shutting down Teamwork Server via the shortcut under the Start Menu

- By executing %TEAMWORK-SERVER-INSTALLATION-DIR%/bin/ShutdownTeamworkServer.exe on Windows (%TEAMWORK-SERVER-INSTALLATION-DIR%/bin/ShutdownTeamworkServer on other platforms).

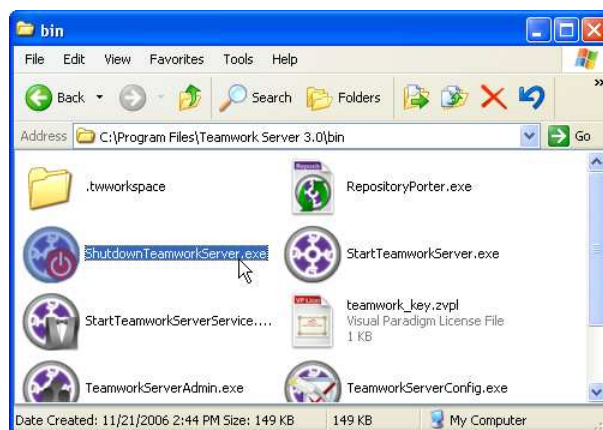


Figure 4.4 - Shutting down Teamwork Server by executing ShutdownTeamworkServer.exe

5

Server Administration

Chapter 5 - Server Administration

Starting the Teamwork Server Administrator

1. Start the Teamwork Server Administrator by any of the ways below:
 - By accessing the shortcuts under the Start Menu on Windows (Shortcut can be found on desktop for Linux machines)



Figure 5.1 - Starting Teamwork Server Administrator via the shortcut under the Start Menu

- By executing %TEAMWORK-SERVER-INSTALLATION-DIR%/bin/TeamworkServerAdmin.exe on Windows (%TEAMWORK-SERVER-INSTALLATION-DIR%/bin/TeamworkServerAdmin on other platforms).

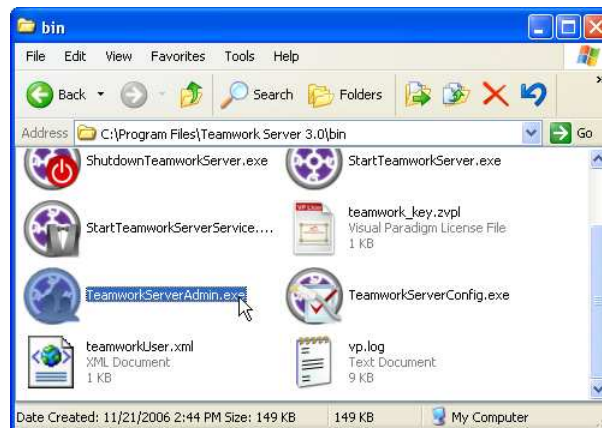


Figure 5.2 - Starting Teamwork Server Administrator by executing TeamworkServerAdmin.exe

2. In the **Login** dialog box, enter the administrator user name and password. Besides, enter the host and the port number of the Teamwork Server, which can be the host name or an IP address can be entered. If the connection to the Teamwork Server requires a proxy setting, check **Use Proxy** and enter the proxy host and number. Click **Login** to log into the server.

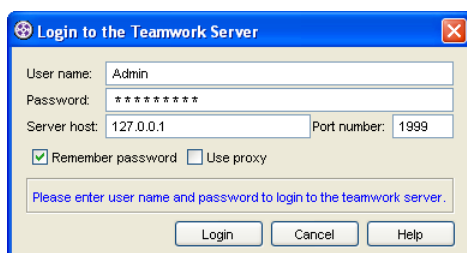


Figure 5.3 - The Login screen

User

Only a valid user can login to the Teamwork Server. A user can be assigned to one or more projects, and can be granted the permissions to read and/or update them. Moreover, selected users can be granted permission to administer (add/edit/remove) users or projects, so that the users can have all or part of the powers of a Teamwork Server administrator.

Adding a User

- To add a user, perform one of the following:
 - Select **Users > Add User...** from the menu.
 - Click on the **Add User** button on the toolbar.

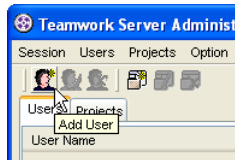


Figure 5.4 - Adding a user

- Click on the **Add...** button on the **Uesrs** page.
- In the **Add User** dialog box, enter the user name and password of the user. Also, grant him/her the permission of creating/updating/deleting user and project.

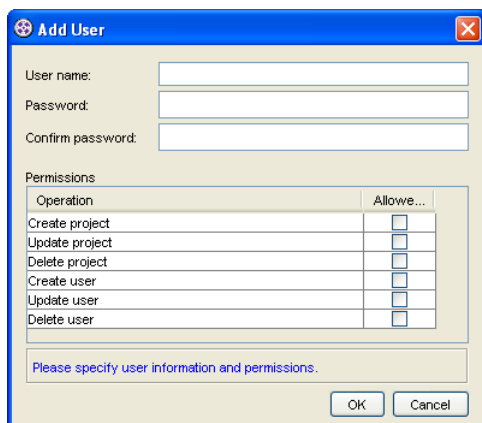


Figure 5.5 - The Add User dialog box

- The descriptions of the fields are shown below (mandatory fields are marked in bold):

Field	Description
User name	The unique id for the user. It can contain any characters
Password	The password for login to the teamwork server
Confirm password	The retyped password, must be the same as in the Password field
Permissions	Select the project/user administration permission for this user

4. Table 5.1 - Different fields for adding users

- Click **OK** to add the user.

Editing a User

- To edit a user, perform one of the following:
 - Select a user on the **Users** page, then select **Users > Edit User...** from the menu.
 - Select a user on the **Users** page, then click on the **Edit User** button on the toolbar.
 - Select a user on the **Users** page, then click on the **Add...** button on the **Users** page.
 - Double-click on a user row on the **Users** page.
- In the **Edit User** dialog box, readjust the permission granted to this user.

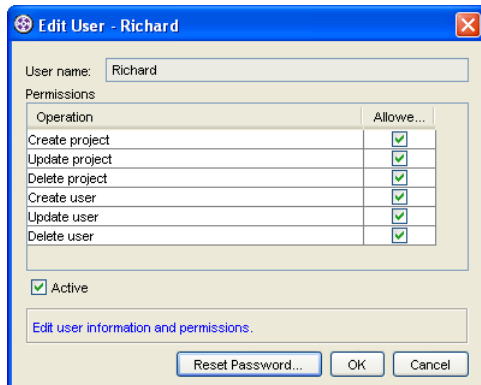


Figure 5.6 - The Edit User dialog box

- The descriptions of the fields are shown below:

Field	Description
User name	A read-only field that display the user name of the selected user
Permissions	Select the project/user administration permission for this user
Active	Select/deselect to make this user active/inactive. A user is active by default. If you want to disallow a user from using the teamwork server temporarily, just set that user to inactive instead of removing the user

Table 5.2 - Different fields for editing users

- Click **OK** to confirm the changes.

Changing User Password

- To remove a user, perform one of the following:
 - Select a user on the **Users** page, then select **Users > Edit User...** from the menu.
 - Select a user on the **Users** page, then click on the **Edit User** button on the toolbar.
 - Select a user on the **Users** page, then click on the **Edit...** button on the **Users** page.
 - Double-click on a user row on the **Users** page.

2. In the **Edit User** dialog box, click on the **Reset Password...** button.

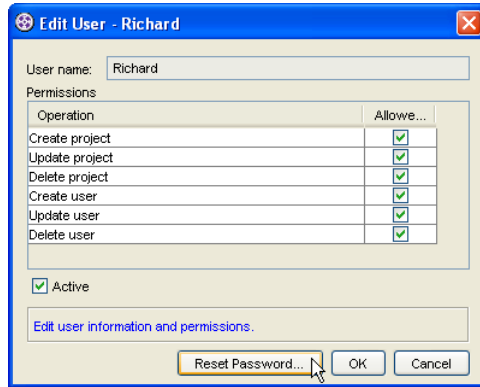


Figure 5.7 - Attempting to click on the **Reset Password...** button

3. In the **Reset User Password** dialog box, enter the new password.
4. Click **OK** to confirm the changes.

Removing a User

To remove a user, perform one of the following:

- Select a user on the **Users** page, then select **Users > Remove User** from the menu.
- Select a user on the **Users** page, then click on the **Remove User** button on the toolbar.
- Select a user on the **Users** page, then click on the **Remove** button on the **Users** page.
- Double-click on a user row on the **Users** page.



The removal of a user is irreversible. To disallow a user from using the Teamwork Server temporarily, set the "Active" state of the user to false instead.

Project

Adding a Project

1. To add a project, perform one of the following:
 - Select **Projects > Add Project...** from the menu.
 - Click on the **Add Project** button on the toolbar.

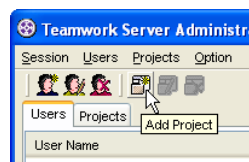


Figure 5.8 - Adding a project

- Click on the **Add...** button on the **Projects** page.

- In the **Add Project** dialog box, enter the project name and assign users to the project.

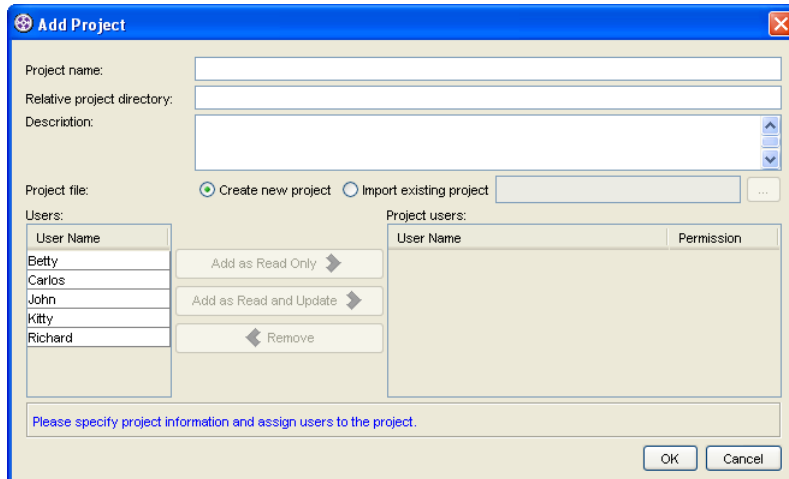


Figure 5.9 - The Add Project dialog box

- The descriptions of the fields are shown below (mandatory fields are marked in bold):

Field	Description
Project name	The unique id for the user. It can contain any characters
Relative project directory	The password for login to the teamwork server
Description	Description of the project
Project file	Select Create new project if you want to create a blank new project, or select Import existing project (and select the project file to import) if you want to import an existing project

Table 5.3 - Different fields for adding projects

- Assigning users to the project, to let them able to read and/or update the project. Select user(s) under the **Users** list, and press **Add as Read Only** to add them to the project and grant them the right of reading the project. Similarly, select user(s) and press **Add as Read and Update** to add them to the project and grant them the right of reading and updating the project.

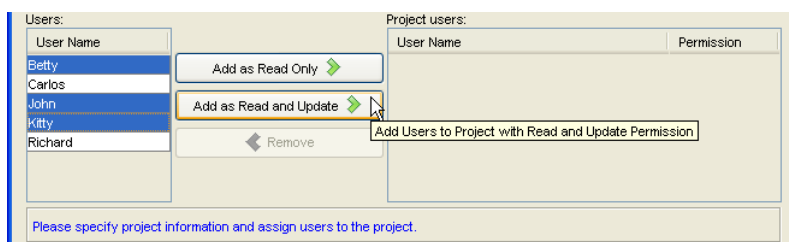


Figure 5.10 - Assigning users to a project

- Click **OK** to add the project.

Editing a Project

- To edit a project, perform one of the following:
 - Select a project on the **Projects** page, then select **Projects > Edit Project...** from the menu.
 - Select a project on the **Projects** page, then click on the **Edit Project** button on the toolbar.
 - Select a project on the **Projects** page, then click on the **Add...** button on the **Projects** page.
 - Double-click on a user row on the **Projects** page.

2. In the **Edit Project** dialog box, reorganize the user assignment of this project.

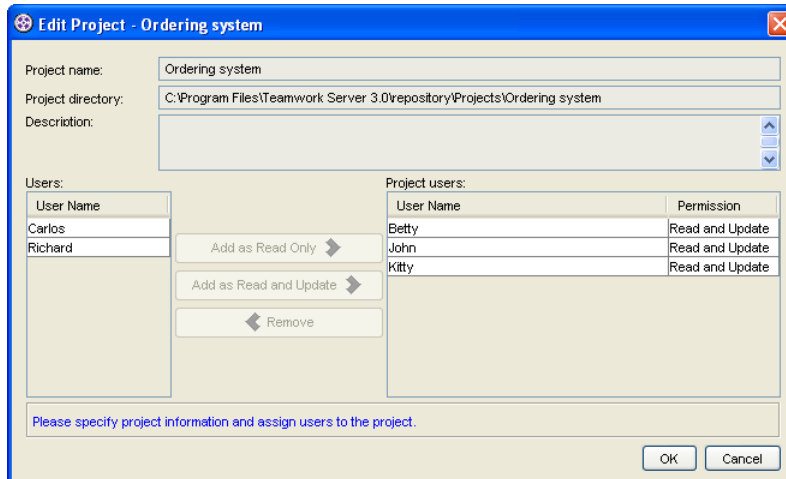


Figure 5.11 - The Edit Project dialog box

3. To remove a user from the project, select that user from the **Project users** list and press **Remove**.
4. To assign a user to the project, select the user under the **Users** list, and press **Add as Read Only** or **Add as Read and Update** to add that user to the project and grant him/her the right of reading and/or updating the project.
5. Click **OK** to confirm the changes.



A project must have at least one project user assigned to it.

Removing a Project

To remove a project, perform one of the following:

- Select a project on the **Projects** page, then select **Projects > Remove Project** from the menu.
- Select a project on the **Projects** page, then click on the **Remove Project** button on the toolbar.
- Select a project on the **Projects** page, then click on the **Remove** button on the **Projects** page.
- Double-click on a user row on the **Projects** page.



The project files will not be removed upon removal of a project, and you have to remove them manually.

6

Migrating to a New Version

Chapter 6 - Migrating to a New Version

The steps required to migrate to a new version of Teamwork Server is simple. However, all the steps must be followed closely in order to have a successful migration. This chapter will describe how to migrate to a new version by moving the repository folder from the current version to the new version..

Starting the Teamwork Server Administrator

1. Shut down the current version of the Teamwork Server if it is started.
2. Install the new version of the Teamwork Server by specifying a different installation location with respect to the current version. Do NOT overwrite the current version directly.

During the installation, you can select the **Installation Type**, either **Server and Admin**, **Server Only** and **Admin Only**. If **Server and Admin** or **Admin Only** is selected, the Teamwork Administrator will launch automatically when the installation is completed. At that time, exit the Teamwork Administrator directly.

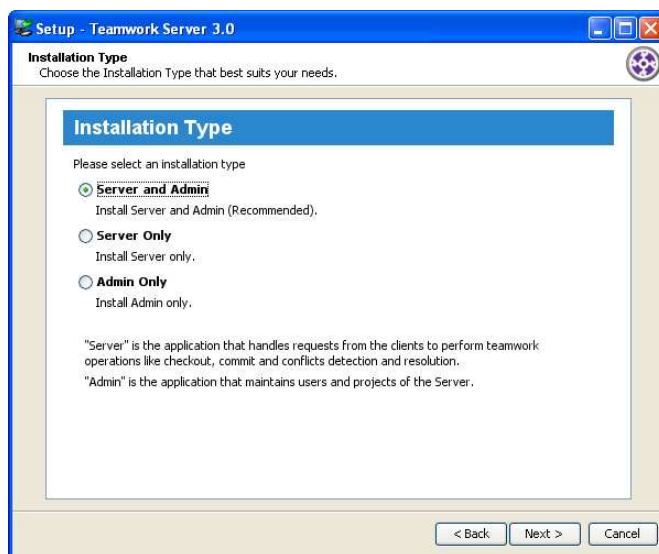


Figure 6.1 - Choosing the Installation Type during installation

Apart from this, during the installation, you are allowed to specify the repository path, make sure the name of the repository folder is as same as that of the current teamwork server.

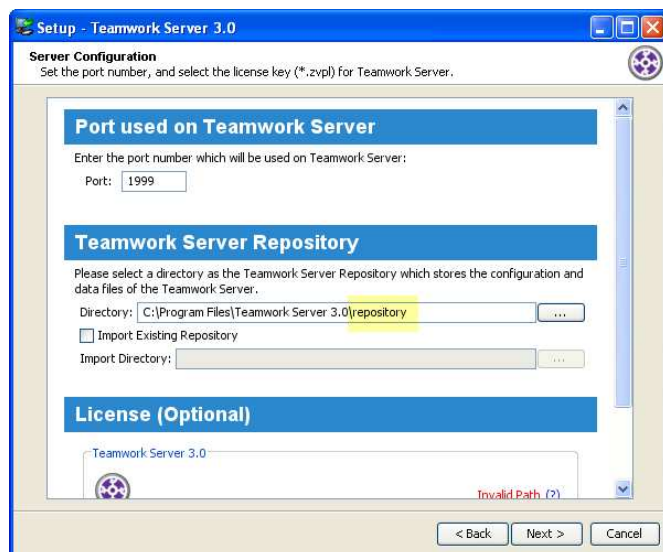


Figure 6.2 - Specifying the Server Configuration

3. After the installation of is complete, copy the **repository** folder from the `%OLD_TEAMWORK_SERVER_INSTALLATION_DIRECTORY%` folder, and replace the repository to the `%NEW_TEAMWORK_SERVER_INSTALLATION_DIRECTORY%`.

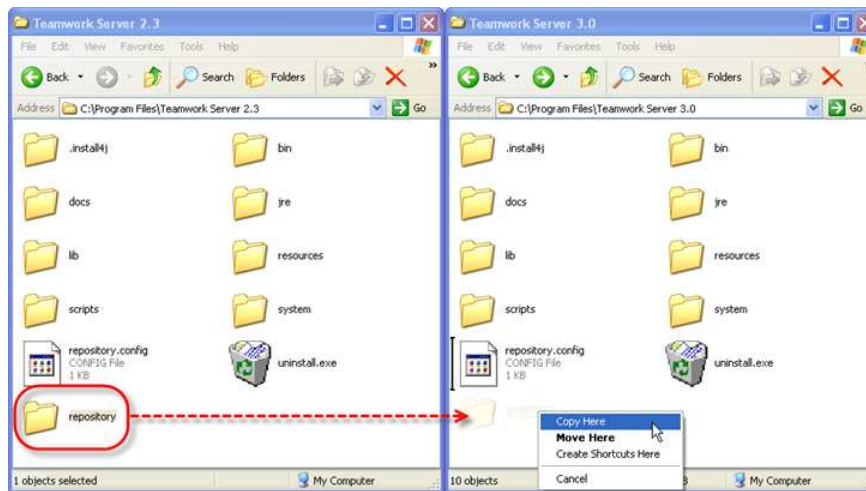


Figure 6.3 - Copying the repository from the old to the new installation



The repository path is specified in the **repository.config** file located in the installation directory, you can confirm the path if necessary. By default, it is specified as `%TEAMWORK_SERVER_INSTALLATION_DIRECTORY%/repository`.

4. Execute the `%TEAMWORK_SERVER_INSTALLATION_DIRECTORY%/bin/StartTeamworkServer.exe` to start the teamwork server.

